

6th Lucerne Master Academy of Animation Conditions and Course Description

1.1. LuMAA Content

- 1.1.1. The Lucerne University of Applied Sciences and Arts will conduct a Master Academy of Animation for a maximum of 16 participants in summer 2023. It takes place from 24 July to 1 September 2023.
- 1.1.2. Swiss animators, students and animators that are residents in Switzerland are eligible to apply by means of a portfolio.
- 1.1.3. The workshop will be conducted at an **advanced level**. The lecturers are entitled to reject an application due to a lack of prior knowledge.
- 1.1.4. Non-Swiss applicants can be accepted, subject to agreement between the University and the lecturers and if it is deemed to be beneficial to the Swiss animated film scene.

1.2. Application and admission

- 1.2.1. The registration and application is on the following page: lumaa.ch.
- 1.2.2. The application is completed via a link to the applicant's show reel, which should not exceed two minutes in length.
- 1.2.3. The applicants guarantee with their registration that they are the authors of their show reels. In case of a violation of intellectual property law, the person will be excluded from the classes and the course fees will not be refunded.
- 1.2.4. After viewing the show reels, the lecturers will draw up a list ranking the applicants to the course and this will decide upon their admission. If the number of suitable applications exceeds the number of course places, there will be a waiting list.
- 1.2.5. Unsuitable applications will be rejected by the lecturers.

1.3. Classes

- 1.3.1. Classes take place from Monday to Friday from 9:00 to 17:00. See timetable in appendix
- 1.3.2. The University provides work-stations as well as the software.
- 1.3.3. The software used in classes is Maya, the teaching language is English.

1.4. Security and intellectual property law

- 1.4.1. It is forbidden to make any recording of the classes in any media. The students will sign a declaration agreeing to this.
- 1.4.2. A short documentation might be produced. The students are hereby asked for their consent to appear on audio and visual recordings.

1.5. Costs

- 1.5.1. The course fee for the entire course (six weeks) is CHF 2'500.
The fee for a single course (two weeks) is CHF 1'200.
The fee for two courses (four weeks) is CHF 2'000.
- 1.5.2. Applications for the entire six weeks have priority.
- 1.5.3. Alumni from the Lucerne School of Art and Design are eligible for a 50% discount.
- 1.5.4. Students from other universities are also eligible for a 50% discount.
- 1.5.5. It has been planned that there will be a quota of places reserved for students studying in the specialization Animation.
- 1.5.6. For students receiving these places, the same conditions apply.
- 1.5.7. The course fee is due after being accepted to the course by the lecturers and the subsequent registration.

1.6. Cancellation

- 1.6.1. In the case of absence of one of the lecturers mentioned above, an equivalent replacement is guaranteed.
- 1.6.2. In the case of absence of several lecturers, the University reserves the right to cancel the course. In this case, the course fee will be refunded.
- 1.6.3. If it is the case that the number of participants is too low, the University reserves the right to cancel the course. In this case, the course fee will be refunded.
- 1.6.4. If participants cancel their attendance up to four weeks before the beginning of the course, they must pay a fee of CHF 300. In the case of cancellation later than four weeks before the beginning of the course, they are liable to pay the entire course fee.

2. Dates

2.1. Timetable

Block 1: Back to the Basics

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Week 1: July 24 – July 28 2023

Character Walk

Yves Ruprecht

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Week 2: July 31 – August 4 2023

Close up acting shot / lip sync

Ramon Arango

Block 3: Full Body Animation shot for Feature Animation

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Week 3: August 7 –August 11 2023

Part 1: Blocking

Lukas Niklaus

Block 2: Creature Animation shot

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Week 4: August 14 –August 18 2023

Blocking

Michael Aerni

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Week 5: August 21 – August 25 2023

Polish

Nicole Ridgewell

Block 3: Full Body Animation shot for Feature Animation

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Week 6: August 28 – September 1 2023

Part 2: Polish

Dan Nguyen

Subject to modifications.