

## **4<sup>th</sup> Lucerne Master Academy of Animation Course Description**

### 1.1. LuMAA Content

- 1.1.1. The Lucerne University of Applied Sciences and Arts will conduct a Master Academy of Animation for a maximum of 16 participants in summer 2019. It takes place from 29 July to 6 September 2019.
- 1.1.2. Swiss animators, students and animators that are residents in Switzerland are eligible to apply by means of a portfolio.
- 1.1.3. The workshop will be conducted at an **advanced level**. The lecturers are entitled to reject an application due to a lack of prior knowledge.
- 1.1.4. Non-Swiss applicants can be accepted, subject to agreement between the University and the lecturers and if it is deemed to be beneficial to the Swiss animated film scene.

### 1.2. Application and admission

- 1.2.1. The registration and application is on the following page: [lumaa.ch](http://lumaa.ch).
- 1.2.2. The application is completed via a link to the applicant's show reel, which should not exceed two minutes in length.
- 1.2.3. The applicants guarantee with their registration that they are the authors of their show reels. In case of a violation of intellectual property law, the person will be excluded from the classes and the course fees will not be refunded.
- 1.2.4. After viewing the show reels, the lecturers will draw up a list ranking the applicants to the course and this will decide upon their admission. If the number of suitable applications exceeds the number of course places, there will be a waiting list.
- 1.2.5. Unsuitable applications will be rejected by the lecturers.

### 1.3. Classes

- 1.3.1. Classes take place from Monday to Friday from 9:00 to 17:00. See timetable in appendix
- 1.3.2. The University provides work-stations as well as the software.
- 1.3.3. The software used in classes is Maya, the teaching language is English.

### 1.4. Security and intellectual property law

- 1.4.1. It is forbidden to make any recording of the classes in any media. The students will sign a declaration agreeing to this.
- 1.4.2. A short documentation might be produced. The students are hereby asked for their consent to appear on audio and visual recordings.

### 1.5. Costs

- 1.5.1. The course fee for the entire course (six weeks) is CHF 2'500.  
The fee for a single course (two weeks) is CHF 1'200.  
The fee for two courses (four weeks) is CHF 2'000.
- 1.5.2. Applications for the entire six weeks have priority.
- 1.5.3. Alumni from the Lucerne School of Art and Design are eligible for a 50% discount.
- 1.5.4. Students from other universities are also eligible for a 50% discount.
- 1.5.5. It has been planned that there will be a quota of places reserved for students studying in the specialisation Animation.
- 1.5.6. For students receiving these places, the same conditions apply.
- 1.5.7. The course fee is due after being accepted to the course by the lecturers and the subsequent registration.

## 1.6. Cancellation

- 1.6.1. In the case of absence of one of the lecturers mentioned above, an equivalent replacement is guaranteed.
- 1.6.2. In the case of absence of several lecturers, the University reserves the right to cancel the course. In this case, the course fee will be refunded.
- 1.6.3. If it is the case that the number of participants is too low, the University reserves the right to cancel the course. In this case, the course fee will be refunded.
- 1.6.4. If participants cancel their attendance up to four weeks before the beginning of the course, they must pay a fee of CHF 300. In the case of cancellation later than four weeks before the beginning of the course, they are liable to pay the entire course fee.

## 2. Dates

### 2.1. Timetable

#### **Block 1: Back to the Basics**

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Week 1: 29 July - 2 August 2019

Character Walk

Cody Lyon

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Week 2: 5 August - 9 August 2019

Close up acting shot / lip sync

Jae Hyung Kim

#### **Block 3: Full Body Animation shot for Feature Animation**

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Week 3: 12 August - 16 August 2019

Part 1: Blocking

Aron Hatfield

#### **Block 2: Creature Animation shot**

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Week 4: 19 August - 23 August 2019

Blocking

Michael Aerni

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Week 5: 26 August - 30 August 2019

Polish

Anneka Fris

#### **Block 3: Full Body Animation shot for Feature Animation**

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Week 6: 2 September - 6 September 2019

Part 2: Polish

Simon Otto

Subject to modifications.